



## STANNINGLEY PRIMARY SCHOOL MINDMATE CURRICULUM MAP

	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
AUTUMN 1	FEELING GOOD AND	FEELING GOOD AND	LIFE CHANGES	FEELING GOOD AND	FEELING GOOD AND	FEELING GOOD AND
	BEING ME.	BEING ME.	New faces, new	BEING ME.	BEING ME.	BEING ME.
	Recognising feelings	Celebrating strengths	routines	Intensity of feelings	Self- belief	Self- integrity
AUTUMN 2	IDENTIFYING SOCIETY	FRIENDS AND	FRIENDS AND	FRIENDS AND	FRIENDS AND	FRIENDS AND
	AND EQUALITY	FAMILY.	FAMILY.	FAMILY.	FAMILY.	FAMILY.
	Me and others	Impact of behaviour	Unkind behaviours	Skills to maintain and	Unhealthy friendships	Celebrating
		on others		keep positive	and relationships	friendship.
				relationships.		
SPRING 1	LIFE CHANGES	LIFE CHANGES	LIFE CHANGES	LIFE CHANGES	LIFE CHANGES	LIFE CHANGES
	Talking about my	LOSS	Learning to handle	Accept feelings of a	Aspirations to	Moving on
	feelings.	Talk about feeling sad	change.	wide range of	manage change	
		at losing something		emotions.	positively.	Talk about changes I
						am looking forward
						to.
SPRING 2	STRONG EMOTIONS	STRONG EMOTIONS	STRONG EMOTIONS	STRONG EMOTIONS	STRONG EMOTIONS	STRONG EMOTIONS
	Fair/Unfair;	Comfortable/	Knowing it's ok to feel	Resisting pressure	Mental Health	Emotional wellbeing
	Right/wrong	uncomfortable	strong emotions			
		feelings.				
SUMMER 1	BEING THE SAME,	BEING THE SAME,	BEING THE SAME,	BEING THE SAME,	BEING THE SAME,	BEING THE SAME,
	BEING DIFFERENT	BEING DIFFERENT	BEING DIFFERENT	BEING DIFFERENT	BEING DIFFERENT	BEING DIFFERENT
	Celebrating	Beginning to	Differing opinions	Effects of	Stigma and	Body image /Social
	differences	understand empathy.		discrimination	stereotyping	media
SUMMER 2	SOLVING PROBLEMS/	SOLVING PROBLEMS/	SOLVING PROBLEMS/	SOLVING PROBLEMS/	SOLVING PROBLEMS/	SOLVING
	MAKING IT BETTER	MAKING IT BETTER	MAKING IT BETTER	MAKING IT BETTER	MAKING IT BETTER	PROBLEMS/
	Setting goals and	Not giving		Coping with difficult	Talking it through	MAKING IT BETTER
	targets	up/perseverance	Dealing with difficult	situations	Restorative justice	Winning -
			situations			What does it take?